Chapter 9: Ensemble Learning

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- • In Bagging, we train the same classifier on different random samples of the training set.
- In **Boosting** we have a sequence $\{P_i\}$ of predictors and in each step the instances misclassified by P_i are given a higher sampling weight, for C_{i+1} .
- In Bagging, we train the same classifier on different random samples of the training set.
- In **Boosting** we have a sequence $\{P_i\}$ of predictors and in each step the instances misclassified by P_i are given a higher sampling weight, for C_{i+1} .
- In Stacking, instead of simple aggregation, a model is trained to give us the ensemble's prediction from those of individual P_i 's.

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	- Bootstrap: whether replacement (repetition) is allowed in sampling or not. 298 (□) (包)

Figure: A single decision tree (left) vs a bagging ensemble of 500 decision trees (right). Credit: Aurelien Geron

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- The estimators in a bagging ensemble can be trained in parallel.
- Aggregation reduces both bias and variance.
- Consequently, the ensemble's bias is similar to the base predictor but it has a lower variance.
- Thus, Bagging works better with model with low bias and high variance such as Decision Trees.

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- **•** Feature importances can be accessed using member variable feature importances . (□) (包)

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- This way, correctly classified items are less likely to be sampled again and thus, their predictions are likely to stay correct.
- On the other hand, misclassified items (i.e. the ones that are difficult to classify) are more likely to be sampled until correct predictions for the is obtained.

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Figure: Schematic depiction of Boosting. In each box we train a classifier on a sample of data. The misclassified items get a higher sampling weight (probability) in the next box. Credit: Kaggle

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- Then (for P_{k+1}), the weights are updated, only for items misclassified by P_k , by multiplying them with e^{α_k} . They are then normalized to sum to 1.
- \bullet *n* is a constant called *learning rate* which defaults to 1.

Ada Boost cont

Figure: Five iterations of Ada Boost with an SVM classifier with RBF kernel. Credit: Aurelien Geron

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Figure: Five iterations of Ada Boost with an SVM classifier with RBF kernel. Credit: Aurelien Geron

- Unlike Bagging, in Boosting, different weights α_i are associated to the predictors P_i .
- For a new instance **x** and a class C_k we take the sum of the weights α_i of the predictors P_i which predict C_k for x. The class assigned to x by the ensemble is the one whose sum is hi[gh](#page-46-0)e[st](#page-48-0)[.](#page-44-0) Ω

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• In Gradient Boosting we have a sequence of predictors h_1, h_2, h_3, \ldots and h_{i+1} is trained on the *residuals* (errors) of h_i i.e. $\{y_i-h_i(\mathbf{x}_j)\}_{j=1}^N$.

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- Ensemble prediction for **x** is given by $\sum_i h_i(\mathbf{x})$.
- The Python library XGBoost is a fast and scalable implementation of Gradient Boosting.

Gradient Boosting example

Figure: Example of Gradient Boosting for regression. The base estimator is a decision tree of depth 2. Credit: Aurelien Geron.

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- Unlike Bagging, Boosting cannot be parallelized.
- Boosting has more parameters to tune (learning rate and tree depth).
- Boosting ensembles tend to overfit if too many iterations are used. Lower error with larger ensembles

Figure: Comparison of the accuracy of Random Forest (RF) and Gradient Boosted Tree (GBT) estimators. Credit: DataBricks

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